

On the generation of one-time keys in DL signature schemes

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Overview

- DSA/ Notation
- Proposed randomizers for one-time keys
- Bias of one-time key generation
- Previous results
- New results
- Conclusion

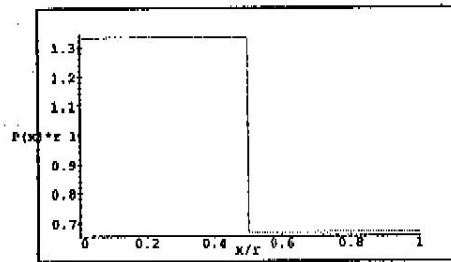
DSA (Notation)

- Domain parameters: q, g, r ,
where g is generator of order r in $GF(q)$.
- Private key: $0 < s < r$.
- Public key: $w = g^x \bmod q$
- Message: M_j
- Signature generation:
generate one-time key $(u_j, v_j = \exp(g, u_j) \bmod q)$
convert u_j into c_j using FE2IP
compute $d_j = u_j^{-1} (h(M_j) + sc_j) \bmod q$
then (c_j, d_j) is the signature of M_j

One-time key generation (simplified)

- Pseudorandom function
 $G: \{0,1\}^{320} \rightarrow \{0,1\}^{160}$.
- State j of PRNG: $t_j, KKEY_j$
- Generation:
convert $G(t_j, KKEY_j)$ into integer i_j ,
compute $u_j = i_j \bmod r$
compute $v_j = \exp(g, u_j) \bmod p$
update t_j and $KKEY_j$
return (u_j, v_j)

Distribution of one-time secret u_j



Because of $G(t, \text{KEY}) \bmod r$ values in the interval $[0, 2^{160}-r-1]$ are twice as likely as values in the interval $[2^{160}-r, r-1]$.

Previous work

Problem: Given partial information about the one-time keys u_j , Can the DSA secret key be found?

- Frieze et al. [1988] : general system of eqns.
- Boneh and Venkatesan [1996] : $\Omega(\log(r))$ bits of u_j must be known.
- Howgrave-Graham and Smart [1999]: 8 bits of u_j must be known.
- Nguyen and Shparlinski [2000]: 3 bits of u_j must be known.

New result

- New *heuristic* algorithm for finding the DSA private key s .
- If $r \sim 0.7 * 2^{160}$, then s can be found with 2^{22} known signatures, 2^{41} memory, 2^{64} time.
- Trade-offs between known signatures, memory and time are possible.
- No *real* experiments so far.

Definition of bias

- Let \mathbf{X} be a random variable with probability distribution $P_{\mathbf{X}}(x)$ then

$$\text{bias}(\mathbf{X}) = \sum_x P_{\mathbf{X}}(x) e^{2\pi i x / r}$$

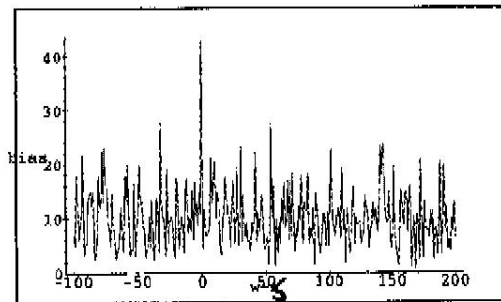
Let $\mathbf{Y} = (y_1, \dots, y_L)$ be an array, then

$$\text{bias}(\mathbf{Y}) = \frac{1}{L} \sum_{j=1}^L e^{2\pi i y_j / r}$$

Idea 1: Distinguishing good guesses from wrong guesses.

- Let (c_j, d_j, M_j) for $1 \leq j \leq L$ be DSA signatures
- Let $f_j = c_j d_j^{-1} \pmod r$
and $h_j = h(M_j) d_j^{-1} \pmod r$
- Define $B(w) = (h_1 + f_1 w, \dots, h_L + f_L w)$
- Then $B(s) = (u_1, \dots, u_L)$ and hence is biased.
- But $|\text{bias}(B(w))|$ for $w \neq s$ is small.

Small example: Bias



$|\text{bias}(B(w))|$ for $w=s-100, \dots, s+100$
 \Rightarrow peak for $w=s$

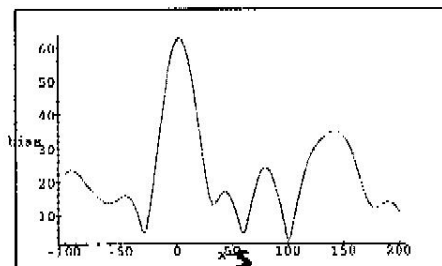
Idea 2: Collision search

- Given (f_j, h_j) for $1 \leq j \leq L$, find

$$f'_j = f_{j1} + \dots + f_{jR}$$

$$h'_j = h_{j1} + \dots + h_{jR}$$
 such that f'_j is in a small interval $[1, C]$.
- $\Rightarrow \text{bias}(B'(s)) \sim \text{bias}(B(s))^R$.
- $\Rightarrow |\text{bias}(B'(w))|$ is large if $|w-s| \ll r/C$

Bias after collision search



- $|\text{bias}(B'(w))|$ for $w = s-100, \dots, s+200$ after collision search with $C=r/32$ and $R=2$
- \Rightarrow peak around s becomes wide.
 - \Rightarrow Compute $|\text{bias}(B'(w))|$ for $O(C)$ values only.

More ideas:

- Use an idea by Shamir and Schroepel [1981] to save memory in the collision search.
- Use FFT to compute $|\text{bias}(B'(w))|$ efficiently.
- Use CRT and Pollard-lambda for finding the missing bits of s .
- *etc.*

Conclusion: IEEE P1363

- p.198, note 7:
"The private key should be generated at random from the range $[1, r-1]$, because this maximizes the difficulty of recovering the private key by collision-search methods. A desired level of security can also be provided when the private key is restricted to a large enough subset of the range, e.g. ~~is shorter than~~ ^{the} subgroup order, has low weight or has some other structure. Such choices require further security analysis by the implementer ..."
- \Rightarrow This recommendation is not sufficient.

Conclusion: IEEE P1363a/D6

- The methods proposed in A.16.14 and A.16.15 are biased and should be replaced.
- My recommendation:
Require that one-time keys are either chosen uniformly at random in a way that is not distinguishable from a uniform distribution in $[1, r-1]$.